

The amazing stick *(tutorial)*

For a good use of this Pack, please proceed as shown (explained) below.
In your library "Poser" and/or "Daz Studio" shows your character (Michael 4 from Daz3D).

Go to:

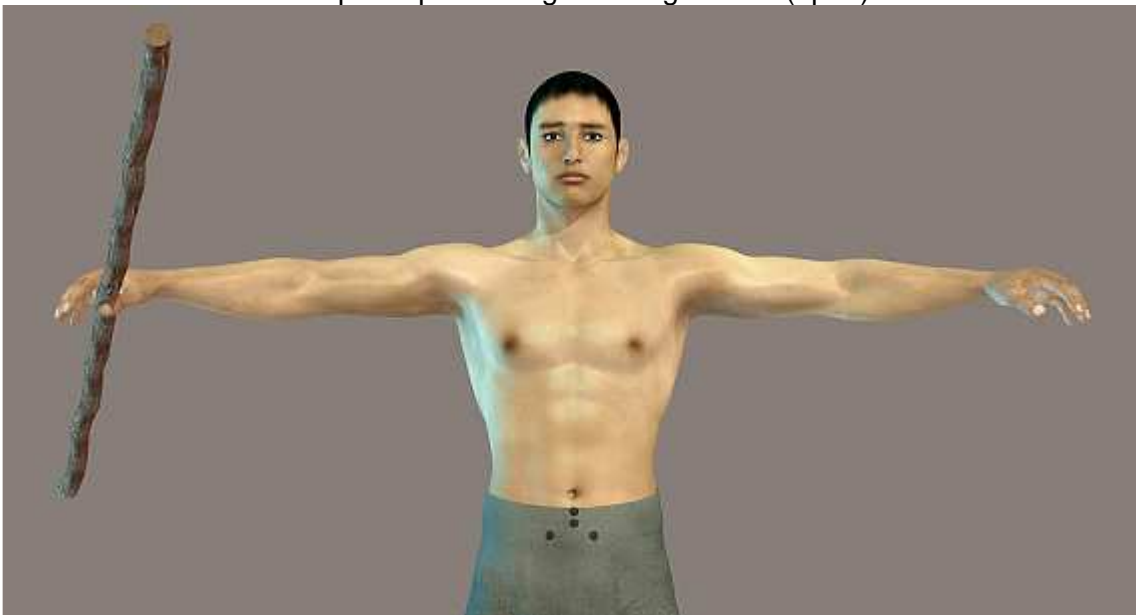
Runtime/library/Props/Nytoprod/M4_Stick /

Choose in which hand you want to set the stick. The stick will then directly adjust to the hand.



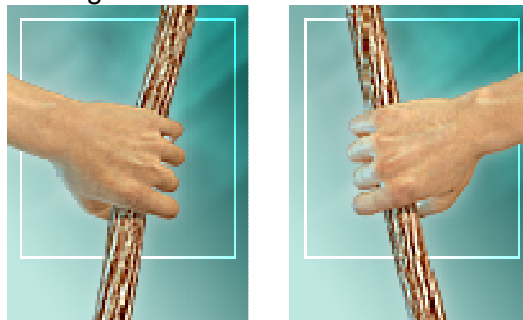
Left or right hand

Example of positioning in the right hand (open):



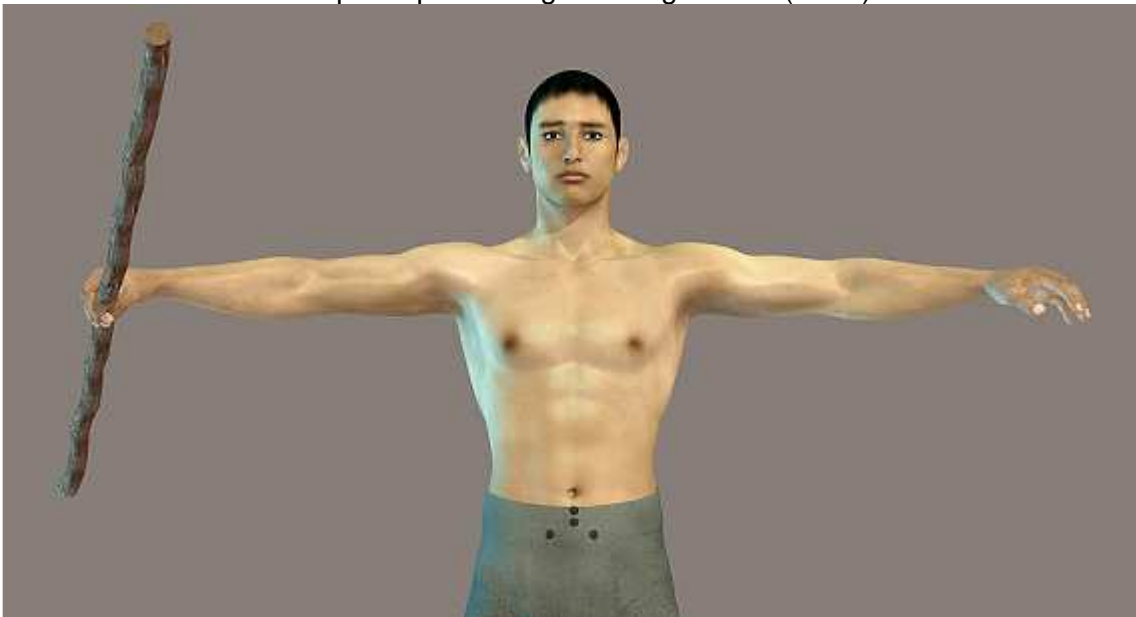
Once the stick positioned in the hand selected, go to:
Runtime/Librairie/Pose/Nytoprod/Poses_M4_Stick/

And according to the positioning of the stick. Choose the hand that will have to grab stick.

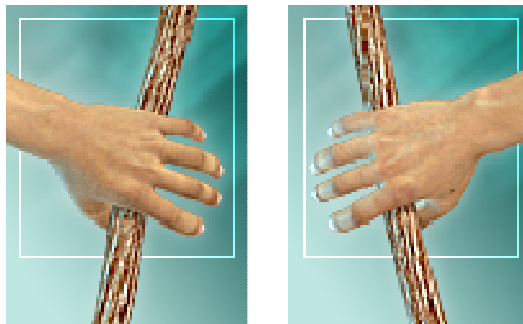


Left or right hand

Example of positioning in the right hand (close):



Note: that you also can at any time to open again the left hand and/or the right hand.

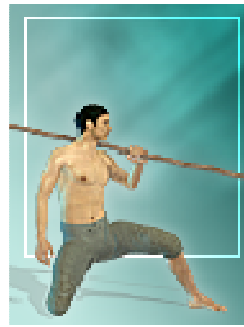
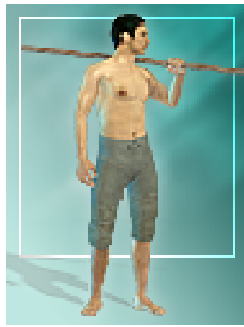


Once the pole position in the desired hand, and that this grip hand the stick, you can now choose the "Pose" of your choice.

For the right hand, poses choose the right hand poses.



And for the left hand, poses choose the left hand poses.



Recommend:

To move from one poses to the right to a "Pose" left, I suggest that you return to the "Pose" !Zero_Pose and Repeat the manipulation.



Enjoy

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